

Free Study Material from All Lab Experiments



**Electronics
for NET/Gate Physical Sciences
Number System**

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NUMBER SYSTEM

Base or Radix of Number System: no. of digits used in any number system. It represents

Number System	No. of digits
Binary (2)	0 - 1
Septal (7)	0 - 6
Octal (8)	0 - 7
Decimal (10)	0 - 9
Hexadecimal (16)	0 - 15 (F)

* Decimal to other Conversion
 Other to decimal Conversion
 other to other Conversion
 Arithmetic & Logic operations among diff no. sys
 Complement of a no. system.

* Decimal to other Conversion:

$$(25)_{10} \longrightarrow (11001)_2$$

$$(25)_{10} \longrightarrow (31)_8 \quad \begin{array}{r} 8 \overline{) 25} \\ \underline{24} \\ 1 \end{array}$$

$$(25)_{10} \longrightarrow (34)_7 \quad \begin{array}{r} 7 \overline{) 25} \\ \underline{21} \\ 4 \end{array}$$

$$(25)_{10} \longrightarrow (31)_8 \longrightarrow (34)_7$$

"Base of the number system is inversely proportional to number inside the argument" or (bracket).

Q. Identify the values of R_1 and R_2 ?

$$(235)_{R_1} = (565)_{10} = (1065)_{R_2}$$

- (a) $12, 8$ (b) $16, 8$ (c) $8, 12$ (d) $8, 16$

Solⁿ

$$16 \overline{) 565} \begin{array}{r} 35 \\ 5 \end{array} \quad \begin{array}{r} 16 \overline{) 35} \\ 3 \end{array}$$

$(565)_{10} \longrightarrow (235)_{16}$

Q. Identify x ?

$$(123)_x = (12x)_3$$

- (a) 3 (b) -4 (c) 5 (d) None

If we have 3 so we can't have 3 in argument
- 3 is not considered

for 5 in second 5 is not considered

Q. $(25.625)_{10} \longrightarrow (?)_2$

Solⁿ

$$(25)_{10} \longrightarrow (11001)_2$$

$\begin{array}{r} 0.625 \\ \times 2 \\ \hline 1.250 \\ \text{out} \end{array}$	$\begin{array}{r} 0.25 \\ \times 2 \\ \hline 0.50 \\ \text{out} \end{array}$	$\begin{array}{r} 0.50 \\ \times 2 \\ \hline 1.00 \\ \text{out} \end{array}$
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So $(25.625)_{10} \longrightarrow (11001.101)_2$

Q. $(25.625)_{10} \longrightarrow (?)_2$

$$(25)_{10} \longrightarrow (31)_8$$

$$\begin{array}{r} \cancel{24} \\ \times 0.625 \\ \hline 5.000 \end{array}$$

So $(25.625)_{10} \longrightarrow (81.5)_8$

* Other to decimal conversion:-

Q. $(11001)_2 \longrightarrow (\quad)_{10}$

msb ← (11001) ← lsb
 ↓ ↓ ↓ ↓ ↓
 4 3 2 1 0

$$1 \times 2^0 + 0 \times 2^1 + 0 \times 2^2 + 1 \times 2^3 + 1 \times 2^4$$

$$= 1 + 8 + 16 = 25$$

$$(11001)_2 \longrightarrow (25)_{10} \text{ Ans}$$

Q. $(11001.101)_2 \longrightarrow (\quad)_{10}$

msb ← (11001.101) ← lsb
 ↓ ↓ ↓ ↓ ↓ ↓ ↓ ↓ ↓
 4 3 2 1 0 -1 -2 -3

$$1 \times 2^0 + 0 \times 2^1 + 0 \times 2^2 + 1 \times 2^3 + 1 \times 2^4 + 1 \times 2^{-1} + 0 \times 2^{-2} + 1 \times 2^{-3}$$

$$= 1 + 8 + 16 + \frac{1}{2} + \frac{1}{8}$$

$$25 + \frac{5}{8} = 25 + 0.625$$

$$= 25.625$$

$$(11001.101)_2 \longrightarrow (25.625)_{10} \text{ Ans}$$

Q. $(31)_8 \longrightarrow (\quad)_{10}$

$\begin{array}{c} \downarrow \downarrow \\ 1 \quad 0 \end{array}$

Solⁿ

$$1 \times 8^0 + 3 \times 8^1$$

$$1 + 24 = 25$$

$$(31)_8 \longrightarrow (25)_{10}$$

Q. $(31.5)_8 \longrightarrow (\quad)_{10}$

$\begin{array}{c} \downarrow \downarrow \downarrow \\ 1 \quad 0 \quad -1 \end{array}$

Solⁿ

$$1 \times 8^0 + 3 \times 8^1 + 5 \times 8^{-1}$$

$$25 + \frac{5}{8} = 25.625$$

$$(31.5)_8 \longrightarrow (25.625)_{10}$$

Imp Q.

$$(123)_3 = (12a)_3$$

$\begin{array}{c} \downarrow \downarrow \downarrow \\ 2 \quad 1 \quad 0 \end{array}$

$$\Rightarrow 3 \times 3^0 + 2 \times 3^1 + 1 \times 3^2 = a \times 3^0 + 2 \times 3^1 + 1 \times 3^2$$

$$3 + 2a + 9 = a + 6 + 9$$

$$a^2 + a - 12 = 0$$

$$a = 3, -4$$

$\frac{-1 \pm \sqrt{1^2 - 4 \times -12}}{2 \times 1}$

$a = \frac{-1 \pm 5}{2} = 3, -4$

It is not satisfies so option is none of these.

* Octal Number System :-

Octal numbers can be represented in range of 3-bit binary since the ranges are satisfied.

000	→	0
001	→	1
010	→	2
011	→	3
100	→	4
101	→	5
110	→	6
111	→	7

* Hexadecimal Number System :-

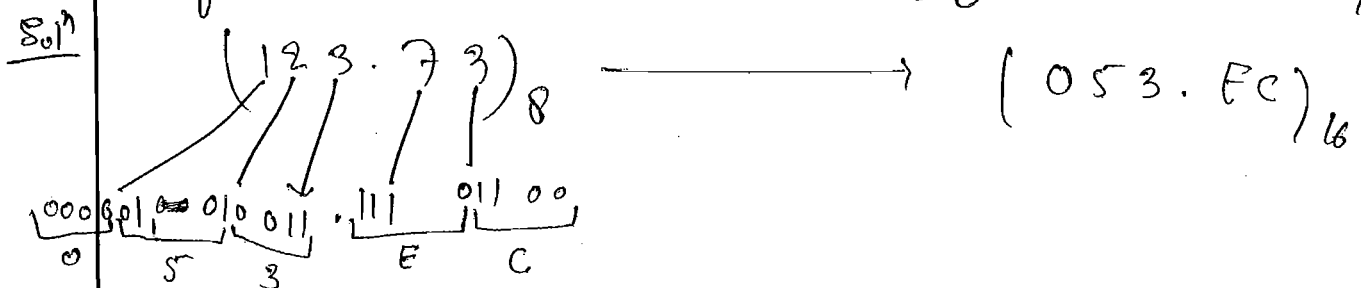
Hexadecimal can be represented in terms of 4-bit binary.

0000
0001
0010
0011
0100
0101
0110
0111
1000
1001
1010
1011
1100
1101
1110
1111

9
9+1 = A
9+2 = B
9+3 = C
9+4 = D
9+5 = E
9+6 = F

https://alllabexperiments.com

Q. Perform the conversion $(123.73)_8 \rightarrow (\quad)_{16}$



Q. Find the minimum decimal equivalent of $(11C.0)_{16}$

- (a) 194 (b) 283 (c) 384 (d) 333

$$C \times 16^0 + 1 \times 16^1 + 1 \times 16^2$$

∴ we find minimum decimal equivalent

So $(11C)_{16} \rightarrow 13 | 14 | 15 | 16$

So for minimum we have base = 13

$$12 \times 13^0 + 1 \times 13^1 + 1 \times 13^2 = 12 + 13 + \dots = 199 \underline{A_2}$$

Q. Perform the addition $(127)_8 + (172)_8$

Solⁿ

$$\begin{array}{r} 11 \\ 127 \\ + 172 \\ \hline 321 \end{array}$$

$$\begin{array}{r} 8 \overline{) 91} \\ \underline{1} \\ 1 \end{array}$$

$$\begin{array}{r} 8 \overline{) 102} \\ \underline{1} \\ 1 \end{array}$$

So = $(321)_8$ Ans

Q. The addition of two numbers are given as $12.3 + 13.0 = (32.0)$ Then perform the subtraction?

Solⁿ

$$\begin{array}{r} 12.3 \\ + 13.0 \\ \hline 32.0 \end{array}$$

$$\begin{array}{r} 4 \overline{) 40} \\ \underline{1} \\ 1 \end{array} = 10$$

$$\begin{array}{r} 9 \\ \hline 4 \\ (322)_4 \\ - (133)_4 \\ \hline (123)_4 \text{ Ans} \end{array}$$

Q. Perform the multiplication $(1111)_2 \times (1111)_2$

Solⁿ

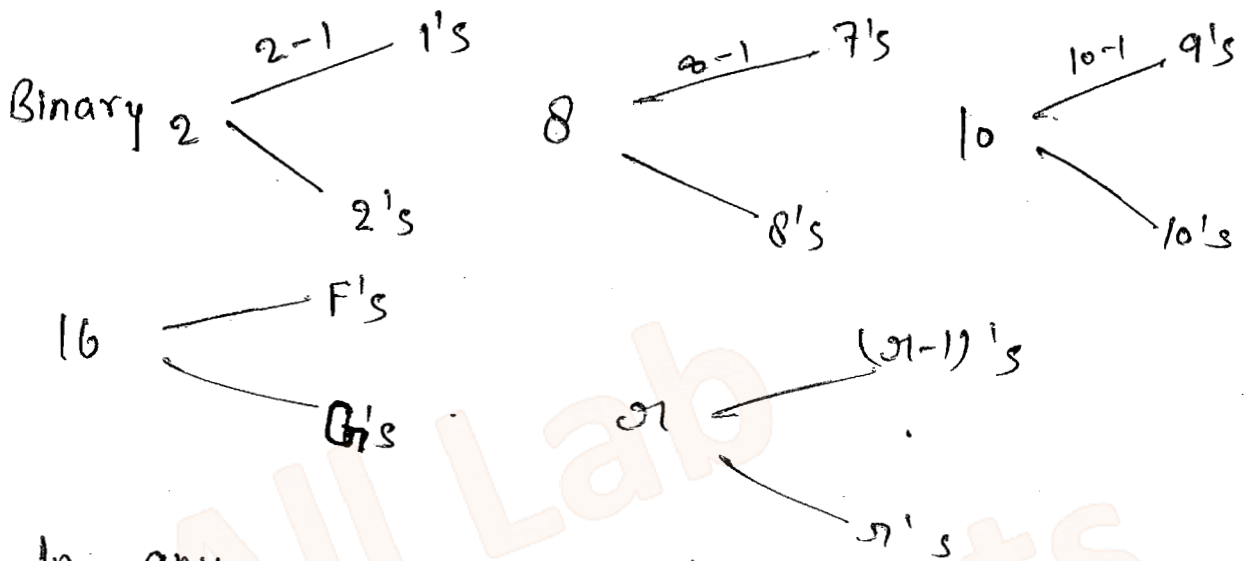
$$\begin{array}{r} 1111 \\ \times 1111 \\ \hline 1111 \\ 11110 \\ 111100 \\ 1111000 \\ \hline 11100001 \end{array}$$

$$\begin{array}{r} 10 \\ 10 \\ \hline 100 \end{array} \quad \begin{array}{r} 11 \\ 11 \\ \hline 110 \end{array} \quad \begin{array}{r} 11 \\ 10 \\ \hline 101 \end{array}$$

* Compliment of Number System :-

In modern computer system Two's (2's) Compliment representation is mainly used for performing arithmetic operations.

It reduces the hardware requirement.



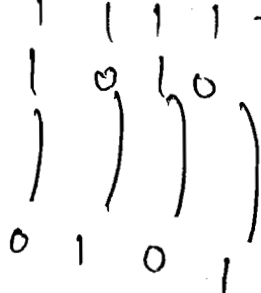
In any number system in general base r then there exist two types of Compliment -

- (1) $(r-1)$'s Compliment
- (2) r 's Compliment.

Example

1010, Calculate 1's Compliment?

Solⁿ



largest no. of this no. system. and sub. it find its Compliment.

Imp. *

"To calculate $(r-1)$'s Compliment select maximum digit of that no. system subtract each and every bit with that maximum value. the result is $(r-1)$'s Compliment."

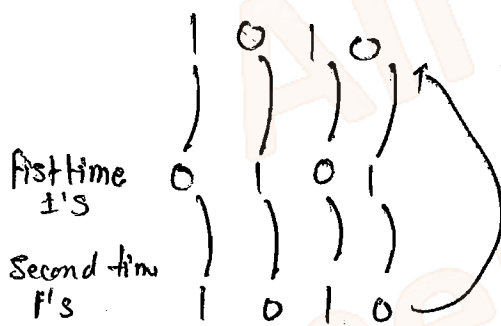
$$(8493)_{10} \leftarrow 10's$$

$$\begin{array}{r} 9999 \\ - 8493 \\ \hline 1206 \end{array} \leftarrow 9's \text{ Complement.}$$

Q. Find the F's Complement of (3,2,C,A) ?
Solⁿ

$$\begin{array}{r} F F F F \\ 3 2 C A \\ \hline C D 3 5 \end{array} \leftarrow F's \text{ Complement.}$$

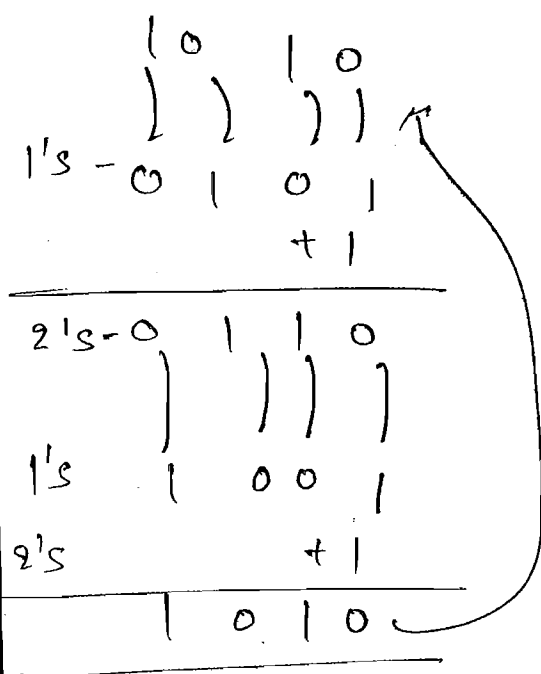
* "To calculate γ 's Complement from $(\gamma-1)$'s Complement add 1 at Least Significant Bit (LSB)."



$$\begin{array}{r} 9999 \\ 6798 \\ \hline 3201 \end{array} \leftarrow 9's \text{ Comp. first time.}$$

$$\begin{array}{r} 9999 \\ 3201 \\ \hline 6798 \end{array} \leftarrow 9's \text{ Comp. Second time.}$$

In any number system two times $(\gamma-1)$'s Complement produces same result.

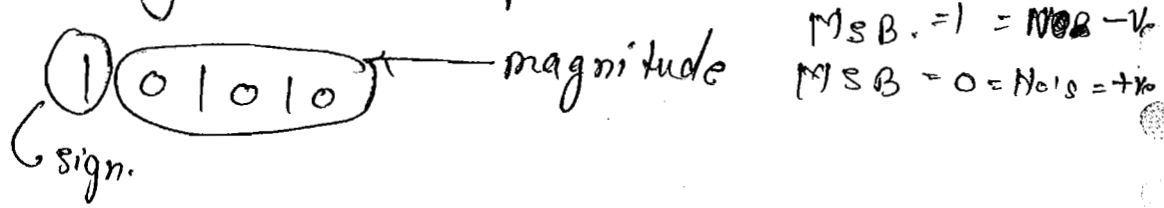


$$\begin{array}{r} 9999 \\ 3202 \\ \hline 1's \ 6797 \\ + 1 \\ \hline 2's \ 6798 \end{array}$$

$$\begin{array}{r} 9999 \\ 6798 \\ \hline 3201 \\ + 1 \\ \hline 3202 \end{array}$$

"In any no. system in general two times either $(r-1)$'s Complement or r 's Compliment produces same result."

* Signed Magnitude Representation:



In an n -bit binary representation M.S.B. will give sign. If $MSB = 1 \Rightarrow No = -ve$
 $MSB = 0 \Rightarrow No = +ve$.

Rest $(n-1)$ bit will give the magnitude of the number.

3-bit binary	Sign magnitude	1's Compliment	2's
000	+ 0	+ 0	+ 0
001	+ 1	+ 1	+ 1
010	+ 2	+ 2	+ 2
011	+ 3	+ 3	+ 3
100	- 0	- 0	- 4
101	- 1	- 2	- 3
110	- 2	- 1	- 2
111	- 3	- 0	- 1

Range: -3 to +3

Range: -3 to +3

increases range (+3 to +4)

The disadvantage of sign magnitude representation (large) memory space. Hence hardware requirement increases.

Note:- Compliment of any number system are only calculated for -ve numbers.

* ~~1's Complement~~ The advantage of 2's Complement is -0 removed. Range of representation also increases.

* Range of Representation of Sign magnitude and 1's Complement :-

Range :- -3 to +3

$$- [2^{(3-1)} - 1] \text{ to } + [2^{(3-1)} - 1]$$

for n bit

$$- [2^{(n-1)} - 1] \text{ to } + [2^{(n-1)} - 1]$$

* Range of Rep. of ~~sig~~ 2's Complement :-

$$- [2^{(n-1)}] \text{ to } + [2^{(n-1)} - 1]$$

Q. Find the 2's Complement of $(-17)_{10}$.

$$\begin{array}{r} 11111 \\ 10001 \\ \hline 1's \quad 01110 \\ \quad \quad + 1 \\ \hline 2's \quad 01111 \end{array}$$

$$\begin{array}{r|l} 2 & 17 \\ \hline 2 & 8 \\ \hline 2 & 4 \\ \hline 2 & 2 \\ \hline & 1 \end{array}$$

for sign (for -ve sign use 1

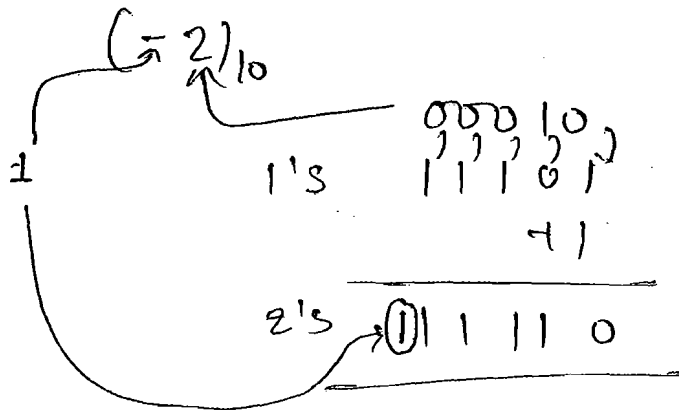
So $(-17)_{10} = (101111) \leftarrow 2's \text{ Comp.}$

Q. Find the 2's Comp. of $(-2)_{10}$

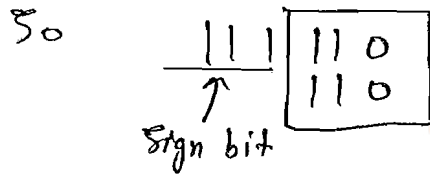
$$\begin{array}{r} 10 \\ 01 \\ +1 \\ \hline 10 \end{array} \quad \text{So } (-2)_{10} \rightarrow (110) \leftarrow 2's \text{ Comp.}$$

Q. Repeat the previous ques for 6-bit comp.

Solⁿ



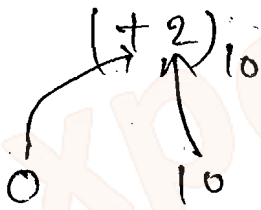
Since in previous ques $(-2)_{10} = 110$



Note:-

"Whenever it is required to represent the complement of any no. system by using additional bits Copy sign bit to the additional places."

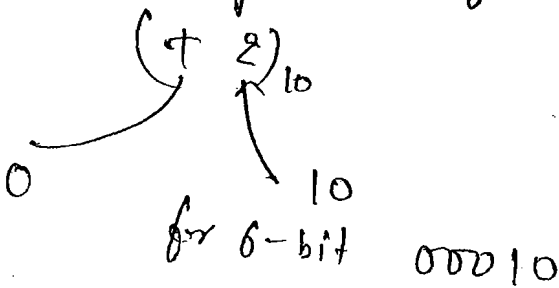
Find the 2's complement of $(+2)_{10}$



So (010) Ans

Q. Repeat the previous ques use 6-bit representation.

Solⁿ



So $\frac{000010}{\uparrow}$ $\boxed{010}$ So (000010) Ans

* Weighted and Unweighted Code :-

Weighted Code :-

In the number system representation each and every bit is assigned by using significant ~~for~~ positions. Such code representation is called Weighted Code.

If the codes are represented in the arbitrary manner in which each and every bit ~~do~~ does not have significant bit are called as Unweighted Code.

Ex-

Weighted
B.C.D Code
Decimal Code.
8 4 2 1
2 4 2 1
5 2 1 1
3 3 2 1

Unweighted
Gray
Excess - 3

* B.C.D Code :-

Self Complementary

8 4 2 1	5 2 1 1	2 4 2 1
0 - 0 0 0 0	0 0 0 0 - 0	0 0 0 0 - 0
1 - 0 0 0 1	0 0 0 1 - 1	0 0 0 1 - 1
2 - 0 0 1 0	0 0 1 1 - 2	0 0 1 0 - 2
3 - 0 0 1 1	1 1 0 1 - 3	0 0 1 1 - 3
4 - 0 1 0 0	0 1 1 1 - 4	0 1 0 0 - 4
5 - 0 1 0 1	1 0 0 0 - 5	0 0 1 1 - 5
6 - 0 1 1 0	1 0 1 0 - 6	1 1 0 0 - 6
7 - 0 1 1 1	1 1 0 0 - 7	1 1 0 1 - 7
8 - 1 0 0 0	1 1 1 0 - 8	1 1 1 0 - 8
9 - 1 0 0 1	1 1 1 1 - 9	1 1 1 1 - 9

By calculation of 9's Complement the result also gives 1's Comp. Such codes are also called as Self Complementary Codes.

forex- 5211, 3221, 2421

8421 is non-self Complementary Code.

* Excess-3 Code :-

Excess-3 represents values from 0 to 9 but by adding 3 (0 to 9)+3 in each value.

8421

0000

0001

0010

0011

0100

0101

0110

0111

1000

1001

Excess-3

0011

0100

0101

0110

0111

1000

1001

1010

1011

1100

Self Complementary

Some thing leakage.